



Wanderers Challenge

31st May 2009 – Wanderers Rugby Club



Information and Conditions of Entry

VENUE, DATE AND TIME

- The Wanderers Challenge will be staged at Wanderers Rugby Club on Sunday 31st May 2009.
- The tournament starts at 09h00, with finals at approximately 15h00.
- Directions to the rugby club will be posted on the website www.touchrugby.co.za.

ENTRY INFORMATION

- The official closing date for entries is **Wednesday 27th May at 12h00**.
- Teams **MUST** enter online at www.touchrugby.co.za. Should you need to enter via fax or email or need any assistance with the registration feel free to contact the organisers on 08600 TOUCH (86824).
- If teams require an official invoice please e-mail invoice details to dcassel@sportsman.co.za
- There is an **upfront registration** fee of **R600 per team** which must be **paid on or before Wednesday 27th May** in order to be placed into the tournament. Failure to pay the entry fee will result in your team's registration being deleted. (Entry fee is waived for school teams)
- Payments can be made online via credit card or via EFT – No other payments will be accepted.
 - ✓ Bank – FNB
 - ✓ Account Name – In 2 Touch
 - ✓ Account Number – 50371121085
 - ✓ Branch & Code – Rosebank (253305)
 - ✓ Type Of Account - Cheque
 - ✓ Reference – Invoice Number & TEAM NAME
- For your entry to be completed you need send confirmation of proof of payment if paying via EFT to info@touchrugby.co.za
- There is space for 64 Teams and entries will be accepted on a "first come first serve basis based".
- On **Thursday 28th May** registered paid up teams will be placed into pools and a playing schedule will be created.
- On **Friday 29th May** each team will receive their playing schedule and a team sheet registration form.
- On **Sunday 31st May** each team captain will be required to confirm the teams arrival by handing in their completed team sheet no less than 15min before the first scheduled game of the tournament.

COMPETITION CATEGORIES AND RULES

- Corporate Men - 1 Touch Rules
- Open Men – 1 Touch Rules
- Schools – 1 Touch Rules

GENERAL RULES

- Teams limited to 8 players per team (5 on a field and 3 rolling subs)
- **Corporate Men's section** is aimed at teams who's players all work for the company or organisation.
- **Open Men's section** is aimed at teams who's players have played in a touch rugby league before.
- **Schools section is aimed** at teams who's players are all current students from the particular school.
- Any team failing to comply with any of the rules and conditions of the tournament will face the possibility of automatic disqualification – at the sole discretion of the organisers.
- Playing strips are advised. Where there are clashing shirts, event T-shirts or bibs may be provided.
- Branded shading or banners are permitted and designated areas may be pre ordered from a Wanderers Rugby Touch Club representative. (See Branding Options).

ON THE DAY – REGISTRATION PROCEDURE

- At 08h30 on the morning of the event registration will open the designated team captain must confirm the team arrivals no later than 15min before the first scheduled game.
- A comprehensive team sheet must be completed and handed in.
- A copy of 1-touch rules will be available, and the pre-determined schedule will be displayed on fixture boards.

BRANDING OPTIONS

- A Wanderers representative will contact each captain and offer them the different branding options.